

Gameplay Specifics:

- Players are required to bring their own Game Boy Advance (“GBA”) games (including Pokémon Ruby™, Sapphire™, Emerald™, FireRed™ and LeafGreen™). All battles will be held on a TV screen with a Nintendo Game Cube console playing Pokémon XD: Gale of Darkness. GBA games will be connected to the Game Cube.
- Tournament structure consists of a series of elimination tournament rounds in which players will be randomly paired against one other player to engage in a Pokémon battle until only one winner remains. Winning players will move up in the ranks to the next opponent.

Official Game Play Rules:

Battle Rules:

- Each battle will be a double (2-on-2) battle.
- Players must have their battling team of up to 6 *Pokémon* set up in their party before play begins. Each player will select 4 of the 6 *Pokémon* to use at the beginning of each Battle.
- All Pokémon GameBoy Advance games must be saved at a Pokémon Center before the tournament starts.
- There will be a 30-second time limit to select each move
- There will be an 8-minute overall time limit for each Battle

Entry Pokémon:

- Only characters readily obtainable in the following games may be used: Pokémon Ruby, Pokémon Sapphire, Pokémon FireRed, Pokémon LeafGreen, Pokémon Emerald, Pokémon Colosseum and Pokémon XD.
- Players may not use the following Pokémon characters; Mew, Celebi, Jirachi or Deoxys.
- It is recommended that all Pokémon be at level 100.
- Players may not have more than one of any Pokémon characters on their team. All four must be different Pokémon characters.
- Players may not enter two Pokémon with the same nickname
- Players may not enter a Pokémon nicknamed with the name of another Pokémon character (ex: a Treecko nicknamed “Torchic”)
- Players may not use games containing inappropriate or offensive language.
- Players may not use any Pokémon created or altered by “game altering devices,” such as Action Replay or Game Shark

Items:

- All Pokémon may hold Items. Players may not use two of the same Hold Items.
- Players may not use the Soul Dew item or Enigma Berry items
- Players may not use a Wobbuffet holding the Leftovers item.

Attack Moves:

- Players may not cause two or more *Pokémon* on the same team to be affected by the Sleep Special Condition
- Players may not cause two or more *Pokémon* on the same team to be affected by the Freeze Special Condition
- User will lose if all *Pokémon* faint due to "Self Destruct" or "Explosion".
- Destiny Bond and Perish Song may not be used by the final *Pokémon* on a team.
- Anyone using games altered with so-called "game enhancers" (to give *Pokémon* moves they cannot legally learn or stats that are higher than legally possible, among other things) will be disqualified.